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Macromedia Flash MX 2004 Certified Developer Study Guide
Synopsis
You can show prospective clients Web site after dazzling Web site, but for some it’s still not enough. They want that magic seal of approval--Macromedia Flash MX 2004 developer certification--to prove that you have the Flash chops required to deliver the sites they desire. Get this guide, and you’ll have ‘em. With an organization that mimics that of the test itself, this study guide offers comprehensive coverage of the features of Flash, including those new to MX 2004: CSS support, predefined Behaviors, Timeline effects, and more. You’ll learn how to identify requirements, design and code ActionScript, and test, deploy, implement, and troubleshoot Flash MX 2004 applications. Best of all, this essential information is conveyed in clear, direct language complimented by well-explained code examples and loads of sample questions to reinforce the knowledge. Also included are references to recommended reading and extensive tips, notes, and cautions--in short, everything you need to prove your Flash worth!

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Customer Reviews
Executive Summary: Overall the book helped me prepare for the exam, and I’m glad I had it for that purpose. It is good for giving a broad overview of exam topics, but read it with caution and be prepared to research the content if it doesn’t seem to make sense -- otherwise the occasional unclear writing and bugs in example code listings will give you grief. Positive: Since the author was one of the subject-matter experts for the test, he presumably knows the range of topics which will be covered on the exam. This book gives a good idea of what those topics will be, and provides a good
introduction/overview to most of them. Some other reviewers have mentioned that the practice questions don't match well with the actual exam questions. This was one of my biggest concerns going into the exam. I personally found that the practice questions match very well with the real exam questions, specifically in terms of how question style and difficulty. What doesn't match is that there are too few practice questions (even including the extra ones on the book's web site) to adequately cover the breadth of each chapter. So there are many areas that don't have any practice questions, but which are still tested on the exam.

Negative: This book is in great need of editing for technical details and, in a few cases, clarity of writing. Here are my gripes:- The book was apparently just adapted from the previous (Flash MX) edition of the book. There are numerous references to Flash MX which should have said Flash MX 2004. (There are also some legitimate references to Flash MX.) Most of these are benign, but it still makes me question the quality of the book.

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